Blokus Application – Instructions

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What you will need:

* Updated version of the application
* System to run the program on (preferably windows OS)
* Keyboard and mouse/trackpad

Controls:

* Click the corresponding number to select a piece
* Click a place on the board to put down the selected piece
* Left and right arrow keys rotate the selected piece
* Up and down arrow keys flip the piece along the x-axis

To use the Blokus program, simply run the Blokus.java file. This will open the user interface in a new window where you can play the game. The main menu offers three options; Play, Instructions, and Exit. Each option will do exactly as it sounds. Pay game brings you to the game board and starts a new game, Instructions will bring you to a short description of the game and its rules, and Exit will close the window.

After reading up on the rules, you are now ready to play a game. The flow of play is as follows; Player 1 makes a move, the Computer 1 follows automatically, Player 2 then moves, and Computer 2 follows automatically. The game will end automatically when and of the win conditions are met, and the winner will be displayed.

You can return to the main menu at any time while using the application, and each time you select Play, a new game will be created.

Enjoy!